



## BOUNDARY UMPIRE HELP CARD



### OVERVIEW

This role is responsible for supporting the Field Umpire with game adjudication regarding whether the ball is in/ out of bounds. It also assists with throwing the ball back into play and returning the ball to the Field Umpire following a goal.

### EQUIPMENT

White T-Shirt or top, whistle.

### TIMING

15 minutes prior to Match commencement to the completion of the Match.

Yarra Junior Football League 2006 Rules and Regulations.

### ACTIVITY

#### ***Prior to Match Commencement***

Introduce yourself to the Field Umpire (FU) and the opposing team's Boundary Umpire (BU). Agree with the other BU which side of the field you will take and when to swap over. ie.  $\frac{1}{4}$  times or  $\frac{1}{2}$  time.

#### ***During Match***

- At ball-up stand in line with the Centre Circle and outside the Centre Square on your side of the ground.
- Keep up with game play at all times.
- If the ball goes **Out Of Bounds** blow your whistle once and raise one arm in the air. Retrieve the ball, check to see if FU has given all clear and toss ball back.
- If the ball goes **Out Of Bounds on the Full** blow your whistle once and stretch both arms out. Retrieve the ball, check to see if FU has given all clear and give ball to nominated player to kick-in and recommence game play.
- If the ball goes behind the goals after a goal, retrieve the ball and immediately run the ball back to the FU for next Ball Up. Return to centre position.



# BOUNDARY UMPIRE HELP CARD



## DO'S AND DON'TS

- **Do** watch and listen to the Field Umpire at all times. Take advice and guidance regarding decisions and recommencement of play.
- **Do** try to ensure you keep up with play at all times to provide the best viewing point for adjudication.
- **Do** try to throw the ball back into play in the correct manner and to the correct area.
- **Don't** verbalise or comment on any decision made by a Field Umpire. Don't comment to any Player or Spectator.

## GUIDELINES

- **Ball Toss**
  - At the point where the ball has exited the field, stand on the boundary line with your back facing the Players.
  - Hold the ball and toss it back over your head towards the Ruck Pack. The ball should be thrown high and out into the field whilst spinning.
- **Ball Retrieval**
  - Typically, the Boundary Umpires will 'take it in turns' to retrieve the ball and run it back to the Field Umpire following a goal.